

# Faster Octave and Matlab Code

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# Overview

- 1 Octave
- 2 Acceleration
- 3 Profiling
- 4 Miscellaneous
- 5 MEX Code

# GNU Octave

What OCTAVE is:

- an **open-source** alternative (clone) to Matlab  
→ <http://octave.org>
- reproducing some of the Matlab toolboxes (control, image, optim, multicore) → <http://octave.sourceforge.net>
- providing more (consistent) operators (`++`, `+=`, `!=`, `*=`, `**`, ...) → <http://octave.org/doc/interpreter>

What OCTAVE is not:

- compatible with all commands (but most)
- as fast as Matlab (but close)
- by default providing a GUI (but there are if you insist)

Check if you are in OCTAVE: `exist('OCTAVE_VERSION')`

## Acceleration:

- Preallocate
- Faster Allocation
- bsxfun
- Copy-On-Write
- Java
- Linear Algebra

# Acceleration:

- **Preallocate**
- Faster Allocation
- bsxfun
- Copy-On-Write
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- Linear Algebra

```
tic;  
for I=1:2000,  
    for J=1:2000,  
        x(I,J) = I + J;  
    end;  
end;  
toc
```

# Acceleration:

- Preallocate
- Faster Allocation
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```
tic;  
x = zeros(2000);  
for I=1:2000,  
    for J=1:2000,  
        x(I,J) = I + J;  
    end;  
end;  
toc
```

28s vs 12s

## Acceleration:

- Preallocate
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```
tic;  
A = zeros(10000);  
toc
```

# Acceleration:

- Preallocate
- **Faster Allocation**
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```
tic;  
B(10000,10000) = 0;  
toc
```

0.2s vs 0.00003s



## Acceleration:

- Preallocate
- Faster Allocation
- `bsxfun`
- Copy-On-Write
- Java
- Linear Algebra

```
tic;  
A = rand(2000);  
for I=1:2000,  
    A(I,:)=A(I,:)-mean(A);  
end;  
toc
```

## Acceleration:

- Preallocate
- Faster Allocation
- `bsxfun`
- Copy-On-Write
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```
tic;  
A = rand(2000);  
bsxfun(@minus,A,mean(A));  
toc
```

7.3s vs 0.1s

## Acceleration:

- Preallocate
- Faster Allocation
- bsxfun
- **Copy-On-Write**
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```
function y = f(m)
    m(1,1) = 1;
    y = sum(sum(m));
end
```

```
tic;
f(rand(8000))
toc
```

## Acceleration:

- Preallocate
- Faster Allocation
- bsxfun
- **Copy-On-Write**
- Java
- Linear Algebra

```
function y = f(m)
    y = sum(sum(m))
    y = y - m(1,1) + 1.0;
end
```

```
tic;
f(rand(8000))
toc
```

0.25s vs 0.05s

## Acceleration:

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```
tic;  
h = waitbar(0,'Wait!');  
for I=1:2000,  
    waitbar(I/2000,h);  
end;  
toc
```

## Acceleration:

- Preallocate
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```
tic;  
fprintf('Wait!');  
for I=1:2000,  
    fprintf('|');  
end;  
fprintf('\n');  
toc
```

1.5s vs 0.03s

## Acceleration:

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- **Linear Algebra**

```
tic;  
A = rand(2000);  
B = rand(2000);  
trace(A*B),  
toc
```

## Acceleration:

- Preallocate
- Faster Allocation
- bsxfun
- Copy-On-Write
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- **Linear Algebra**

```
tic;  
A = rand(2000);  
B = rand(2000);  
sum(sum(A.*B')),  
toc
```

2s vs 0.2s



# Profiling:

- Reproducible Randomness
- Timing
- Better Timing
- Static Code Analysis
- Code Complexity
- Runtime Profiling
- Memory Profiling

# Profiling:

- **Reproducible Randomness**
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```
rand('seed',x);
```

# Profiling:

- **Reproducible Randomness**
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```
randn('seed',x);
```

# Profiling:

- Reproducible Randomness
- **Timing**
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```
tic;  
    somecode();  
toc
```

# Profiling:

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```
T0 = cputime;  
somecode();  
cputime - T0
```

# Profiling:

- Reproducible Randomness
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```
mlint('myfunc.m');
```

# Profiling:

- Reproducible Randomness
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- **Code Complexity**
- Runtime Profiling
- Memory Profiling

```
mlint('myfunc.m', '-cyc')
```

# Profiling:

- Reproducible Randomness
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- **Runtime Profiling**
- Memory Profiling

```
profile on;  
somecode();  
profile off;  
profreport;
```



# Profiling:

- Reproducible Randomness
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- Runtime Profiling
- **Memory Profiling**

```
profile -memory on;  
somecode();  
profile off;  
profreport;
```

## Miscellaneous:

- Try to vectorize **each** for-loop!
- Use current versions of OCTAVE and MATLAB!
- OCTAVE and MATLAB use **column-major** matrices!
- Avoid implicit type-casts!
- Prefer `shiftdim` and `permute` over `squeeze`!
- `arrayfun` can be slower than a for-loop!
- Do not use the Jet-colormap!
- Adopt a consistent coding style! i.e.:  
`note.sonots.com/Matlab/MatlabCodingStyle.html`

## MEX Code:

MEX (Matlab EXecutable) allows to compile MATLAB scripts or enable calling C/C++ functions from MATLAB.

Question you should ask yourself before writing MEX:

- Do I know how to use a compiler?  
(optimization, alignment, machine-type flags etc.)
- Do I know the current C/C++ standards?  
(move semantics, containers, constexpr)
- Do I know what slows down low-level code?  
(aliasing, branching, [wrong] caching)
- Do I know Static Code Analysis and Profiling for C++?  
(cppcheck, valgrind etc.)

## Remember:

- 1 Correctness
- 2 Performance
- 3 Documentation
- 4 Compatibility
- 5 Readability

## Links:

- <http://blogs.mathworks.com/loren>
- <http://matlabtips.com>
- <http://wiki.octave.org>
- <http://matlab.wikia.com/wiki/FAQ>
- <http://gist.github.com/gramian/6027733>

Thanks!